

<b>STUDY MODULE DESCRIPTION FORM</b>		
Name of the module/subject <b>Basics of microprocessor engineering</b>		Code <b>1010331541010332695</b>
Field of study <b>Information Engineering</b>	Profile of study (general academic, practical) <b>(brak)</b>	Year /Semester <b>2 / 4</b>
Elective path/specialty <b>-</b>	Subject offered in: <b>Polish</b>	Course (compulsory, elective) <b>obligatory</b>
Cycle of study: <b>First-cycle studies</b>	Form of study (full-time, part-time) <b>full-time</b>	
No. of hours Lecture: <b>15</b> Classes: <b>-</b> Laboratory: <b>-</b> Project/seminars: <b>30</b>		No. of credits <b>3</b>
Status of the course in the study program (Basic, major, other) <b>(brak)</b>		(university-wide, from another field) <b>(brak)</b>
Education areas and fields of science and art <b>technical sciences</b> <b>Technical sciences</b>		ECTS distribution (number and %) <b>3 100%</b> <b>3 100%</b>
<b>Responsible for subject / lecturer:</b>  dr inż. Marek Kraft email: marek.kraft@put.poznan.pl tel. +48 61 647 5920 Wydział Elektryczny ul. Piotrowo 3A 60-965 Poznań		
<b>Prerequisites in terms of knowledge, skills and social competencies:</b>		
1	<b>Knowledge</b>	Student has structured and theoretically founded knowledge of the basic algorithms and math for physics, electronic circuits.
2	<b>Skills</b>	Student is able to use programming environments and platforms to write, perform and test simple programs for microcontrollers.
3	<b>Social competencies</b>	Student is aware of and understands the importance and impact of non-technical aspects of engineering activity and the associated responsibility for decisions.
<b>Assumptions and objectives of the course:</b> An in-depth introduction to theoretical and practical problems associated with microprocessor system design and programming.		
<b>Study outcomes and reference to the educational results for a field of study</b>		
<b>Knowledge:</b>		
1. Knowledge about architecture and most common modules of microcontrollers - [K_W02 ++, K_W03 +++]		
2. Knowledge about programming of microcontrollers and design of embedded systems - [K_W16 +++]		
<b>Skills:</b>		
1. Ability to apply the knowledge about structure and modules of microcontrollers - [K_U08 ++, K_U19 +]		
2. Skills and abilities to acquire new knowledge about microcontrollers - [K_U01 +, K_U03 +]		
<b>Social competencies:</b>		
1. Ability to commercialize solutions from embedded systems - [K-K01 ++, K_K02 +]		
<b>Assessment methods of study outcomes</b>		
Lecture: assessment of knowledge - a written exam at the end of semester		
Project: evaluation of the prepared hardware/software project		

<b>Course description</b>		
<p>Power supply and clocking of microprocessor systems. Operation and connection of input-output devices to microprocessor systems. Specifics of embedded systems firmware. Methodologies and selected standards related to software development for embedded systems. Introduction to heterogeneous microprocessor chips and hardware-software codesign approaches. Real-time systems. Arithmetic in microprocessor systems with limited resources. Energy losses and energy management in microprocessor-based systems. Examples of the use of microprocessor systems in research and development work at the Institute.</p>		
<p><b>Basic bibliography:</b>            1. M. Galewski, STM32. Aplikacje i ćwiczenia w języku C, Wydawnictwo BTC, Legionowo 2011</p>		
<p><b>Additional bibliography:</b></p>		
<b>Result of average student's workload</b>		
<b>Activity</b>	<b>Time (working hours)</b>	
1. Lecture	15	
2. Project	30	
3. Preparation for the exam	15	
4. Project development	60	
<b>Student's workload</b>		
<b>Source of workload</b>	<b>hours</b>	<b>ECTS</b>
Total workload	120	3
Contact hours	45	1
Practical activities	90	2